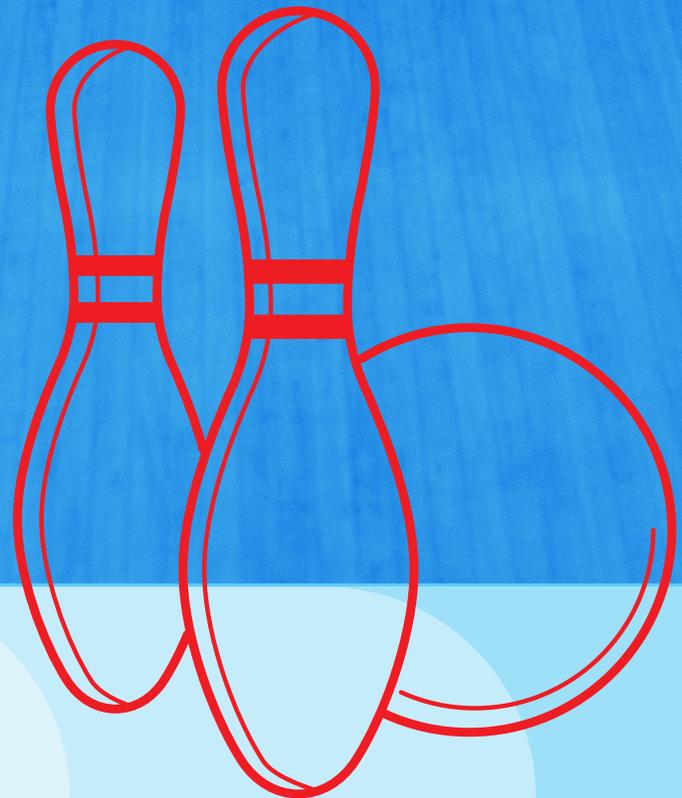




Winter Sport Rules

5-Pin Bowling



The Special Olympics Canada (SOC) Official Sports Rules shall govern all SOC 5-Pin Bowling competitions.

As a national sport program, SOC has created these rules based upon the Canadian 5-Pin Bowling Associations' (CFPBA) rules for 5-Pin Bowling competitions. CFPBA rules shall be employed except when they are in conflict with the SOC Official Sports Rules. In such cases, the following sections outlining the SOC Official 5-Pin Bowling Rules shall apply.

SECTION A - Official Events

**Singles
Competition**

**Team Competition
(a team consists of five participants)**



SECTION B - Rules of Competition

- I. At National Games, Singles and Team competition events will be done under a scratch format (no handicap – not pins over average). Each player will play a total of 9 games. At Regional/Provincial/Territorial Games, the number of games can be adjusted based on the number of days and number of lanes available.
- II. 5-pin bowling events shall be divisioned by gender and then ability.
- III. Divisioning for the singles and teams competition will be done after the first 6 games based on the total score of those 6 games. For the team competition, the total score for each of the 5 players after 6 games will be added together. Note: There will be no play-off format.
- IV. For the Team competition, there will be no gendered division. The team score will be the total of all 5 players' scratch scores from all nine games during the individual tournament. Note: No additional games will be played for the Team event.
- V. For Singles and Team competition, a roll-off game may be required in case of a tie.
- VI. For National Games, participants must submit their current season's average. Entry averages for athletes competing at a National Games will be the athlete's current League Average.
- VII. The current season's average must be supported by an official League Record Sheet certified by the coach, instructor and/or proprietor.
- VIII. The current season's average must be determined at a club and/or house level based upon a minimum of twenty-five (25) games.



- IX.** For Team competition if an athlete is missing for force majeure, medical or behavioural issues, 90% of the submitted score will be used. The Tournament Committee must receive a signed document from the medical personnel, the Team Manager or the Chef. For non-major Games, the head coach is authorized to sign the document.
- X.** At National Games, only participants, coaches and officials will be allowed in the Bowling and seating area as space permits. The “bowling area” shall be defined as the bowling lane, the scoring table, and the adjacent seating area for the competing participant(s), and as defined by the Tournament Committee.
- XI.** An individual with a visual impairment may have coaches give them pre-delivery assistance. The coach and/or instructor may properly align the athlete, but cannot assist in the delivery of the ball.
- XII.** Bowling ramps can be used when an athlete does not have the physical ability to roll a ball with their hand or hands (athletes in wheelchairs, those who have mobility issues or have limited strength) or if the athlete has a visual impairment. Ramps should be a two-piece metal unit, one stand (“U” frame) and one sloped piece (track). The track cannot have any rails on the sides as this can aid the direction of the ball.
- XIII.** All athletes using a ramp must direct the coach/instructor on how to align the ramp. The only exception to this rule is for athletes with a visual impairment (see point #11).
- XIV.** At National Games, participants shall play a maximum of three (3) games per day.
- XV.** All athletes and coaches must be dressed uniformly and in proper bowling attire. Such attire includes a collared shirt and pants with a straight hemmed bottom. Denim, sweat pants, stir-up pants, spandex and hats shall not be permitted.

