

# RETURN TO PROGRAMS PROTOCOLS

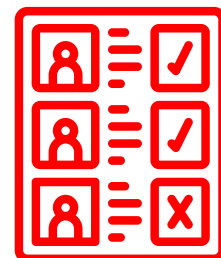


## Practice Proper Hygiene at Programs

Wash hands before and after the program, do not touch your face, and avoid touching frequently touched surfaces when at practice. Practice physical distancing of 2m or 6ft when you are able.

## Screening and Attendance

- Affiliates will no longer be required to screen athletes/coaches at programs, but it is recommended an attendance is maintained.
- Individuals attending programs who show visible symptoms will not be permitted to participate.
- If you are feeling unwell, please do not attend programs.



## Masking

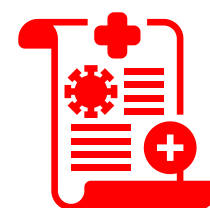
- Masking must be worn on public transportation to and from programs, as per [Alberta Health Services](#).
- It will be an individual's choice to wear a mask when at the program or while participating.

## Positive Case Protocol

If the Affiliate is notified that an athlete/coach or any other person attending the program tested positive for COVID-19:

- Confirm when they were at programs
- Using attendance records, let program participants know that an individual tested positive and monitor symptoms
- Should you need extra support or have questions, notify SOA

If you are notified about 3 positive cases within the program, that program should suspend programming for 1 week.



## Protect Yourself & Others

AHS has 5 recommendations to protect yourself and others against the spread COVID-19. SOA supports these recommendations and expects that all participants will respect the decisions of others.

1. Wear a mask
2. Wash your hands
3. Get immunized
4. Keep your distance (2m / 6ft)
5. Stay home when feeling unwell

*\*Please note: that all participants are expected to follow any more stringent regulations in place at a local level. That means, that if a municipality or facility has stronger requirements in place, we expect our participants to follow their rules. For example, if a facility requires proof of vaccination for entry, participants are expected to provide that proof to participate in programming.*